

Volume 4 | Issue 4 | May 2020

Mission

I aim to connect you to the people, ideas, and tools needed to enhance and reach your teaching and learning objectives.

Inside This Issue

PG. 2

My upcoming TLTCon workshop and recent blog posts

PG. 3

Ponticuli podcasts from April and March

PG. 4

LCWA collaborations and HOT materials from April workshop

"Leveling up" is terminology from the gaming world. It simply means beating one level to move up to another, more difficult level and is usually accompanied with a chemical reaction in the body whereby dopamine is released into the

blood stream and creates the excitement and focus gamers feel. In this session, we are going to look at how instructors can harness this gaming principle to increase learning and why adaptations like this one are vital to the integrity of an online learning experience.



Register for JLJEUN SUSU

B L O G P O S T

<u> 2 March – Every Exam Must Be Accumulative</u>

9 March – Changing Students Attitudes Toward Learning

<u>26 March – Virtual Teaching's Unique Opportunity</u>

20 April - Thinking Outside the Assessment Box

27 April – Making Space For Connections

<u>4 May – When Building an Online Course</u>

Ponticuli podcasts



2FAUST2FURIOUS!

 $\frac{Ponticuli-Episode\ 14-Dr.}{Morgan\ Koerner\ and\ Virtual}$ $\frac{Motatheater}{}$

DAS UNZULÄNGLICHE, HIER WIRD'S EREIGNIS







Creating Multiple Choice Questions that Target

VIDEO

Higher Order Thinking

THENT SHEET

PRESIDA

